



- Engineering services
- Custom system design
- Systems integration
- Applications expertise
- In-house manufacturing
- Worldwide parts & services
- 24-hour factory direct support

SSI Shredding Systems, Inc. was formed in January 1980 in Wilsonville, Oregon. The company's initial product offering was a self-contained mobile shredder used to provide contract shredding services to industrial and government organizations. Use of this service was instrumental in developing the military's widespread use of mobile shredding.

As customers' processing needs grew, the demand for shear shredders expanded from temporary use to a need for dedicated systems. To address customers' changing requirements, SSI began engineering and manufacturing a full line of rotary shear shredding systems. Manufacturing experience, combined with operations and service expertise gained in the mobile shredding business, positioned the company to effectively meet customer needs and develop new market opportunities. This can be seen in SSI's development of integrated hazardous waste shredding systems, solid waste pre-load compaction systems, and numerous patented product improvements.

In 1988, SSI focused its expansion efforts on the Pacific Rim and now has over 120 installations in Japan alone. Since that time, SSI's international influence has grown from the Pacific Rim to East Asia, Europe, the Middle East and South America, with plans to continue broadening its global reach.

Today, SSI employs over 120 people and has become an industry leader in the design and manufacture of one-, two-, and four-shaft shredders, primary reducers and high density compaction systems to meet the diverse needs of industrial, municipal, and hazardous environments.

SSI recognizes that its continued contribution to a sound environment lies not only in recycling and waste treatment, but in helping industry maximize production efficiencies and minimize scrap and waste by-products. SSI is committed to the ongoing development of size reduction solutions for industry

